

# Generalized comprehensions for Lisp

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# How to express iteration in Lisp?

- Do-macro  
Hard to write, hard to read
- Loop-macro  
Powerful, but is it Lisp?
- Tail-recursive functions  
Might run out of memory
- Prog + go  
Does not belong in this century!
- map, reduce, dolist, dotimes, . . .  
Not a general solution

# An alternative . . .

- List comprehensions
- In Erlang, Haskell, Python, . . .
- Inspired by mathematical notation

$$\{x * x \mid x \in S, x \text{ odd}, x < 5\}$$

- Powerful, convenient, popular
- But only allows operations on lists

# Goals

- Implement list comprehensions in Lisp
- Extend it to handle vectors, arrays, hashtables, . . .
- Extend it to match the loop macro
- Make it extensible

# The Lisp implementation

Example:

```
(collect (list) ((* x x))  
  (in x ' (1 2 3 4 5 6 7 8)))
```

Three components:

1. A collection type (describes the object being built)
2. A list of expressions (giving values to be inserted)
3. One or more clauses (describe iteration)

# Clauses . . .

- Iterating over a list `l`  
`(in x l)`  
(`x` is bound to each element of the list)
- Iterating over a vector `v`  
`(in x v)`  
(`x` is bound to each element of the vector)
- Iterating over a hash table `h`  
`(in (k v) h)`  
(Variables `k` and `v` are bound to each key-value pair of `h`)

# More clauses . . .

- Filter

`(when b)`

Only consider cases when `b` holds

- Termination

`(while b)`

Stop the entire iteration if `b` does not hold

- Side effect

`(do s)`

Evaluate `s` for side-effects

# More clauses . . .

- Computing values

```
(step v init-exp test-exp next-exp)
```

A for-loop

- Running clauses in parallel

```
(for (step i 0 (< i 10) (+ i 1))  
     (in x l))
```

Bind *x* to the first ten elements of the list *l*



# Collection types

## Simple collection types

- `list`  
Build a list
- `vector`  
Build a vector
- `t`  
Last value inserted
- `nil`  
Don't collect
- `sum`  
Sum . . .
- `(reduce f)`  
Combine inserted values using function `f`

# Complex collection types (Examples)

- `hash-table`  
Insert the values as keys in the table
- `(hash-table t)`  
Collect key-value pairs. If many pairs have the same key, keep the last
- `(hash-table list)`  
Build a hash-table which maps each key to a list of values
- (and so on . . .)

# Complex collection types (Examples)

- `(array t (10))`

Build a one-dimensional array of ten elements. Needs two values, an index and something to be inserted.

- `(array sum (10 10))`

A two-dimensional array where values are combined by addition. Nice for matrix multiplication. Needs three values, two indices and a value to be added.